

CADENCE CHEAT SHEET (SINGLE SYSTEM SOUND):

*Single System Sound references when sound is recorded in camera and not separately.
revised: 8/13/2024

What the 1st AD says is **bolded and highlighted**:

PICTURE'S UP!

LAST LOOKS!

- Last Looks is for HMU and Costumes only for any final touches on actors.

LET'S LOCK IT UP WE'RE GOING FOR PICTURE!

- "Lock it up" is to notify everyone to be quiet.

ROLL CAMERA!

1. DP speeds the camera (which then records sound) and says "Sound and Camera Speed"
2. AC voice slates (i.e 2 Alpha Take 1)
3. AC calls "Mark" and clacks the slates' chevrons
4. DP calls "Set" when ready (implying they are framed up, in focus, and ready to go)
5. Director will then call "Action" and then "Cut."
6. 1st AD will say "Cut on picture. Stand by."

After each "Cut." the 1st AD checks with camera and sound about how it was for them, then checks with Director to see if they want to go again

WE'RE GOING AGAIN

- Make sure everyone is ready. Then Call the Cadence once more.

PICTURES UP - LOCK IT UP - ROLL CAMERA!

- Call goes as above until the director calls "Cut." AD repeats the "Cut."
- AD continues to ask "Going Again?" until they are told "GOT THAT." Once the AD hears "got that" they then call:

GOT THAT! MOVING ON! THANK YOU.

NEW DEAL! CAMERAS MOVE! WE'RE GOING TIGHTER!

- "New Deal" means the camera(s) are moving to their next setup position.
- "We're going tighter" references that you typically shoot scenes from the widest frame and then work towards the tightest frames.

If you're moving on to the next scene then call:

GOT THAT SCENE! MOVING ON TO SCENE "X." LET'S BRING IN CAST TO REHEARSE.